

**Project Report**

**on**

**E-Commerce Website**

Submitted to

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for

**Bachelor of Computer Science and Engineering**

**Submitted By Submitted to**

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**Table of Contents**

**Chapter Particulars**

1. Introduction……………………………………………………………..
2. Technologies used………………………………………………………
3. Modules………………………………………………………................
4. Website snapshots………………………………………………………
5. GitHub link………………………...................................................

References……………………………………………………………………………

**CHAPTER 1**

**INTRODUCTION**

**1.1: Introduction to DGM:** DGM also known as Digital Gym is an ecommerce website by which customer can register him/her self and buy service of **GYM** from the website. This website provides service that a user wants to join a **GYM** near by to his location but he/she don’t know much about the **GYM** that which **GYM** is best for them. So, through this website search the **GYM** near by to his location and get all the information about the **GYM** with rating and price which make people convenient to get knowledge about the **GYM** from their personal space.

We’re also focusing on creating an Ecosystem for Gym enthusiasm. So that they can easily connect themselves digitally to the services which are being provided by the Gym owner. · This Ecosystem is most helpful for those who travel on a regular basis; they can easily appoint any of the Gym in the city they are traveling to just by simply registering the short term Gym services from our website.